



Experiences

Beaudry Interactive, Burbank CA

- Concept and Graphic Designer (June 2023 -)

- Create engaging and educational interactive installations for science centers, children's museums, cruise lines, etc.
- Design and produce high-quality graphic assets for these interactives, including logos, user interface (UI) elements, and touchscreen layouts.
- Develop and refine storyboards to ensure a smooth and intuitive user experience across all interactive games.
- Collaborate effectively with various departments to streamline the development process and ensure timely project completion.

- Visual Design Intern (June- November 2022)

- Generated a variety of design options, encompassing composition, and color scheme at each stage of the design process.
- Contributed to a diverse range of projects, from exhibitions to cruise ship installations.
- Participated in weekly client meetings and project brainstorming sessions.

Disney Parks, Live and Entertainment, Orlando FL

- Art and Design Intern (January-April 2020)

- Designed functional and visually engaging props for a character meet-and-greet experience at theme parks.
- Conceptualized and executed illustrations for a public event advertisement.
- Streamlined internal workflow by organizing and building asset files for efficient access.

Walt Disney Imagineering, Glendale CA

-Creative Designer Intern (May-August 2018)

- Designed environments and props for proposed attractions and a children's hospital project.
- Developed detailed isometric illustrations showcasing the interior layouts of various IP-themed attractions.
- Actively participated in brainstorming sessions to generate creative ideas for upcoming projects.

Education

Savannah College of Art and Design, Savannah GA - (September 2020- June 2023)

M.F.A Themed Entertainment Design

Otis College of Art and Design, Los Angeles CA - (August 2016- May 2019)

B.F.A. Digital Media- Game and Entertainment Design, Concept Art focus

Software

Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Adobe After Effects, Blender, Rhino, SketchUP, Procreate

Language

Japanese, English